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## 2021

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Provide leadership and strategic direction on corporate learning and development activities. Apply expert advice to influence business decisions using knowledge of learning and development strategies, services, policies and systems. Lead, manage and consult on the development of key professional learning and development products, in line with overall education and innovation plans and organisational operating model requirements.

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## Work Objectives

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The ability to master technology quickly and develop a high level of understanding of all design protocols as a result of 17 years of design industry related experience. Maximises the use of technology in designing and developing functionally engaging digital learning products. Provides excellent, consistent, informative and effective solutions both in design applications and project management workflow, integrating and implementing effective project outcomes & deliverables.

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## Experience

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### Noetic Group | FTS Group - Learning Design Manager

Lead, support, manage the design, development, and implementation of complex, strategic learning management programs for Defence. Lead the development of complex eLearning products, providing mentorship, development oversight and technical support. Apply policies and procedures and implement the over arching strategic organisational intents and corporate behaviours for client projects in a consultancy role.

### Sport Integrity Australia- eLearning Digital Designer

The eLearning Digital Designer will be involved with all aspects of Sport Integrity Australia education and innovation program, with a primary focus on the development and maintenance of online and digital resources. In-house development and creation of online/digital education and awareness resources as well as ensuring the smooth running of the learning management system.

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## Department of Finance, Client Communication, Education and Training - eLearning Specialist

Lead and manage the analysis, design, development, implementation and evaluation of complex digital learning and development products. Design, develop and project manage the delivery of a range of digital learning products primarily eLearning courses, virtual reality, augmented reality, video, micro-learning solutions. Lead the development of key education resources in line with overall education and innovation plans and the Department of Finance operating model requirements.

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## Employment History

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### **06.04.2021 - Present - Learning Design Manager (Noetic | FTS Group, Contractor to Defence)**

#### **Responsibilities:**

- Plan, manage, direct and initiate complex learning and development activities
- Develop content within aligned Defence learning systems ADELE and CAMPUS
- Assess and establish, practical workflow pipelines for Defence learning systems
- Evaluate and recommend learning and development strategies for emerging technologies
- Lead the development of engaging, innovative, fit-for-purpose, digital learning products
- Monitoring workflow and resources and exercise the associated people and financial responsibilities to achieve business objectives

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### **16.11.2020 - 06.04.2021 - eLearning Digital Designer (Sport Integrity Australia EDUE)**

#### **Responsibilities:**

- Lead the development of key online education resources in line with overall education and innovation plans
- Design, develop and project manage the delivery of a range of digital/online resources, primarily eLearning courses
- Provide troubleshooting assistance for users regarding logging in to the LMS and accessing courses
- Oversee the resolution of system functionality and software issues
- Identify and communicate opportunities for process and quality improvements, providing feedback on usage, defects and suggested enhancements.
- Assist with broader agency requirements regarding the design and development of online or digital education and communication resource
- Ongoing management and maintenance of the Sport Integrity Australia mobile applications including the Clean Sport App, the Health effects of Doping and VR experiences

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**08.11.2019 - 16.11.2020 - eLearning Specialist  
(Department of Finance, TEC)**

**Responsibilities:**

- Lead the design, development, management and delivery of education and training programs
- Assist the branch to ensure consistent, clear and engaging content across all training programs delivered in person and online
- Assist in the implementation and management of a dedicated Learning Management System
- Evaluate and recommend learning and development strategies for emerging technologies
- Develop, implement and maintain supporting systems, policies and processes
- Share expertise, guide and mentor less experienced employees and work collaborative to achieve business objectives

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**12.07.2010 - 08.11.2019 - eLearning Specialist  
(Department of Defence, DLB)**

**Responsibilities:**

- Perform analysis, design, development, implementation and evaluation of complex learning and products
- Monitoring workflow and resources and exercise the associated people and financial responsibilities to achieve business objectives
- Plan, manage, direct and initiate complex learning and development activities
- Evaluate and recommend learning and development strategies for emerging technologies
- Develop, implement and maintain supporting systems, policies and processes
- Share expertise, guide and mentor less experienced employees and work collaborative to achieve business objectives

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**Programs**

**3D**

Autodesk 3DS MAX  
Sketchup Pro

**Design**

Adobe Illustrator  
Adobe Indesign  
Adobe Photoshop

**Interactive/Web**

Adobe Captivate  
Adobe Dreamweaver  
Adobe Animate  
Adobe Character Animate  
Lectora

**Compositing/Editing**

Adobe After Effects  
Adobe Premier  
Adobe Media Encoder  
Adobe Audition

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## Education

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**2013**

Canberra Institute of Technology

Diploma of Training Design and Development

**2004**

Centre for New Media and the Arts  
*Australian National University*

Bachelor of Arts Digital Arts

**2002**

Canberra Institute of Technology  
*Academy of Interactive Entertainment*

Certificate IV in Advanced 3D Computer Animation

**2001**

Canberra Institute of Technology  
*Academy of Interactive Entertainment*

Certificate IV in Applied Arts (3D Animation)

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